

# Software Defined Radio

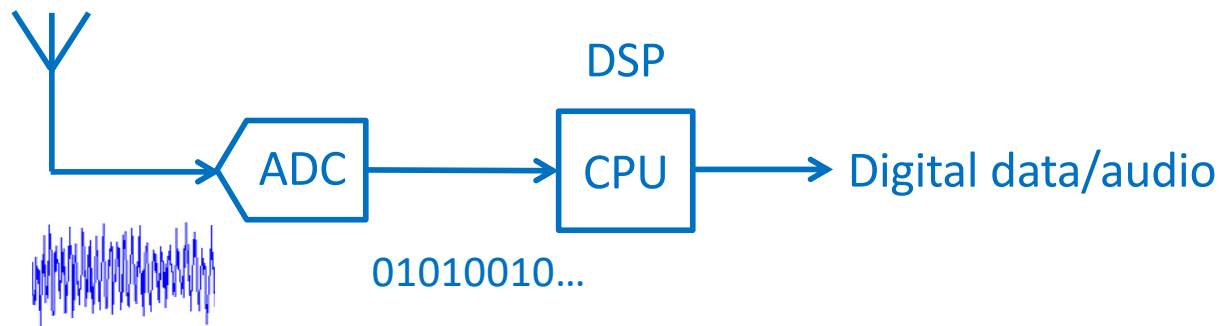
Jon Brumfitt

ESAC

21 March 2018

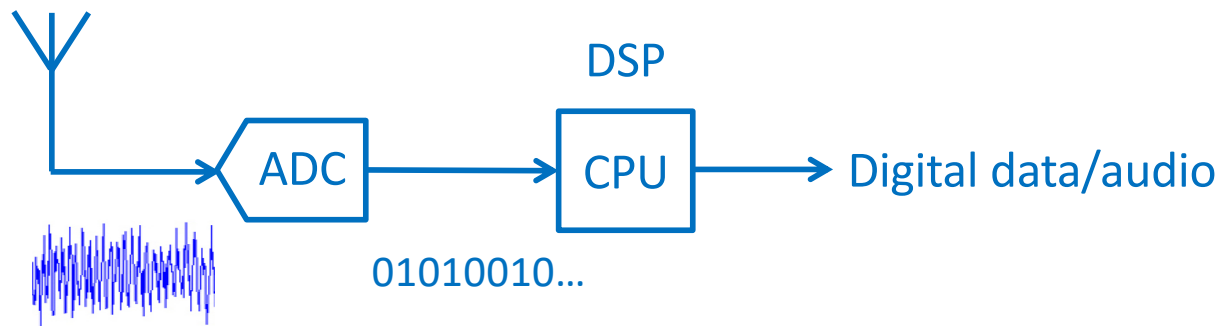
## Imagine ...

- Imagine we digitized the voltage from an antenna
- Then we could implement a radio receiver in software using DSP



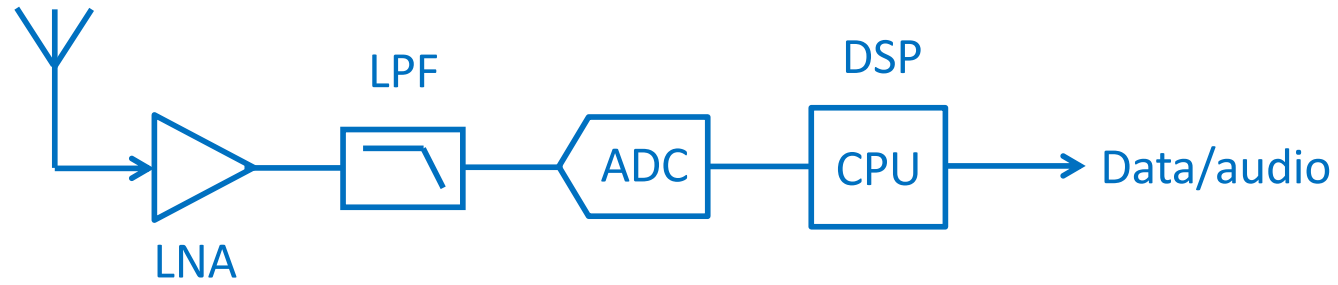
## Imagine ...

- Imagine we digitized the voltage from an antenna
- Then we could implement a radio receiver in software using DSP



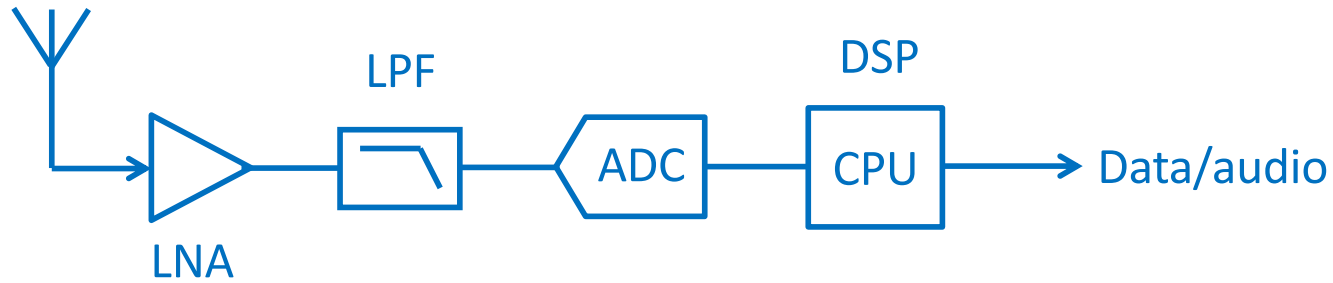
- This actually works!
- In fact, it works very well – Better mixers, filters etc
- It's very flexible – Everything is 'soft'
- Of course, there are a few more details in practice ...

## A Few More Details

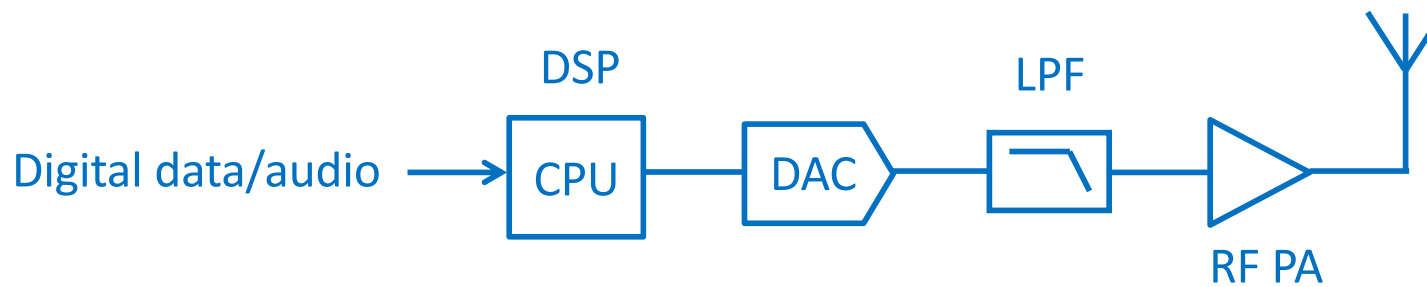


Basic direct sampling SDR receiver

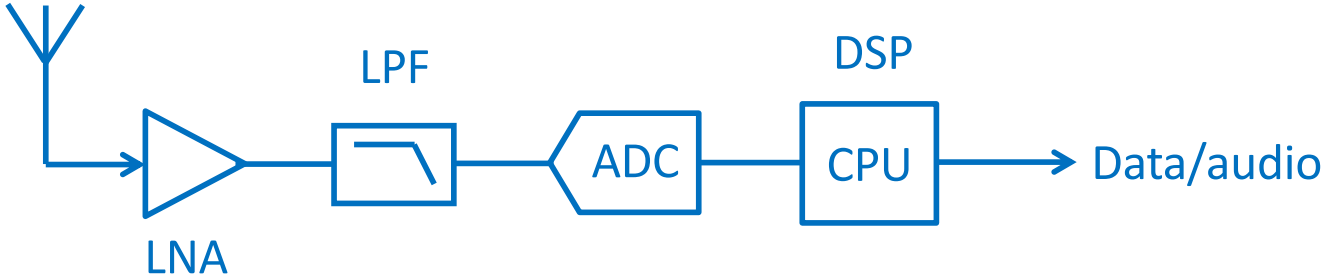
## A Few More Details



We can do the same in reverse for a transmitter:

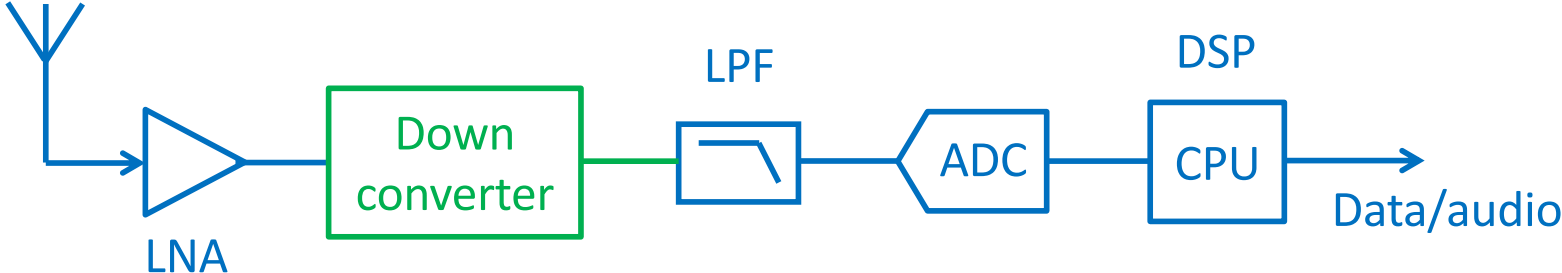


# Down Conversion

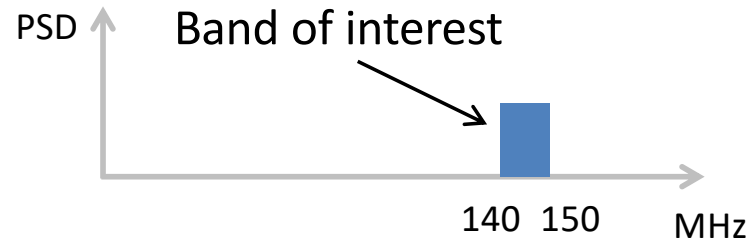


The maximum frequency we can receive is half the sampling rate

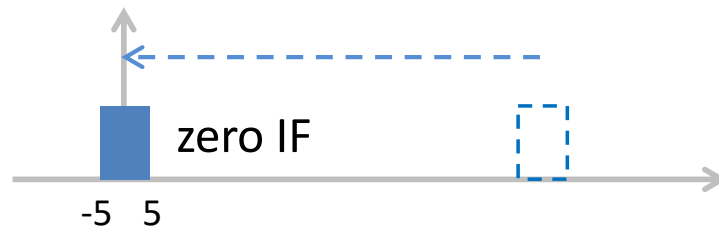
So shift the RF frequencies down to a range the ADC/CPU can handle:



# Down Conversion



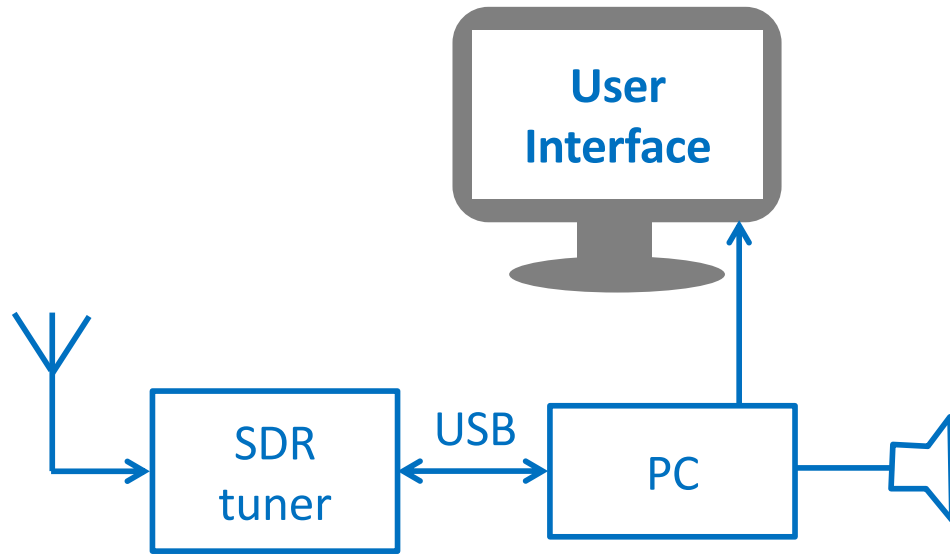
Direct sampling  
Sample at  $> 300$  MHz



Shift down to  $0 \pm 5$  MHz  
Sample at  $> 10$  MHz

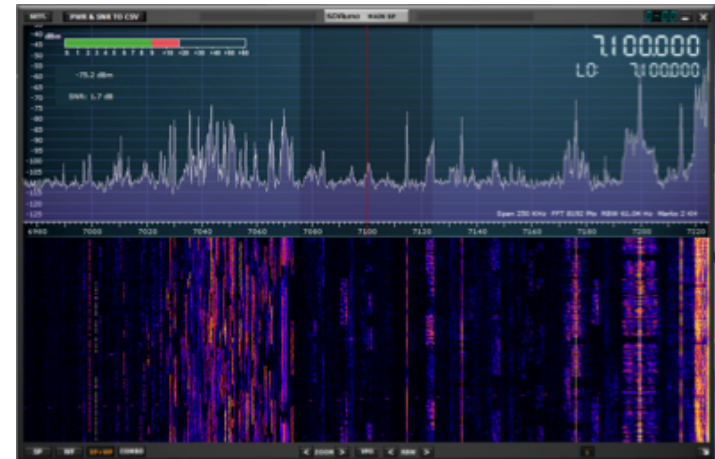
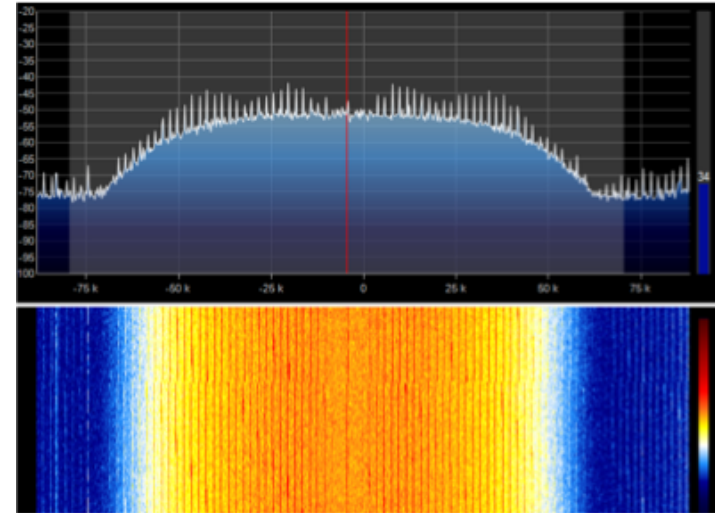
**The minimum sampling rate then depends on bandwidth not RF frequency**

# SDR as a Computer Peripheral



Example software:

- SDR#, SDR Uno, HDSDR, GNU Radio, ...





## **Demo: FM broadcast band with SDRplay**

## Examples of Low-Cost SDRs



### RTL-SDR

25 MHz to 1.75 GHz  
Sample rate 2.4MS/s  
ADC 8-bits  
R820T2 + RTL2832U chipset  
USB interface

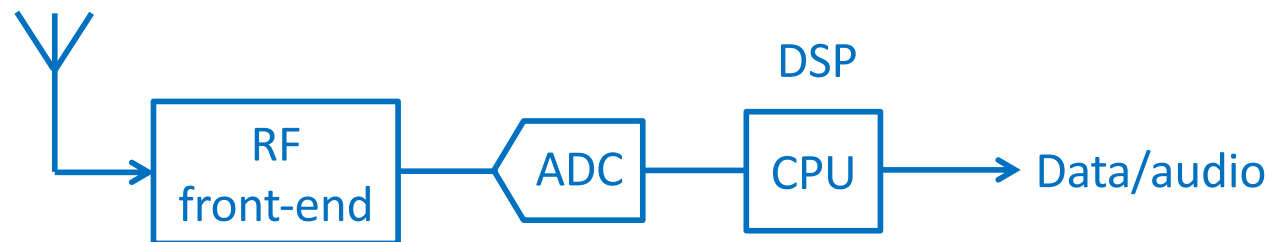


### SDRplay RSP1A

1 kHz to 2 GHz  
Sample rate 10MS/s  
ADC 14-bits to 6 MS/s, 8-bit to 10 MS/s  
Switchable filters  
USB interface

## What is Software Defined Radio?

- Flexible radio system using DSP in software
- Generalises to programmable software/firmware/FPGA/DSPs
- Ideally flexible RF front-end: wide frequency range & bandwidth
- Radio: audio, video, data, navigation, radar etc
- Used with a PC or as part of an embedded system



## Advantages of SDR

- Very flexible / reconfigurable
- One radio can support many kinds of signals
- Wide frequency range and bandwidth
- High performance: Better mixers, filters, etc
- Upgradeable / maintainable by software/firmware update
- Longer equipment lifetime
- Same hardware platform for multiple products/applications

# Applications of SDR

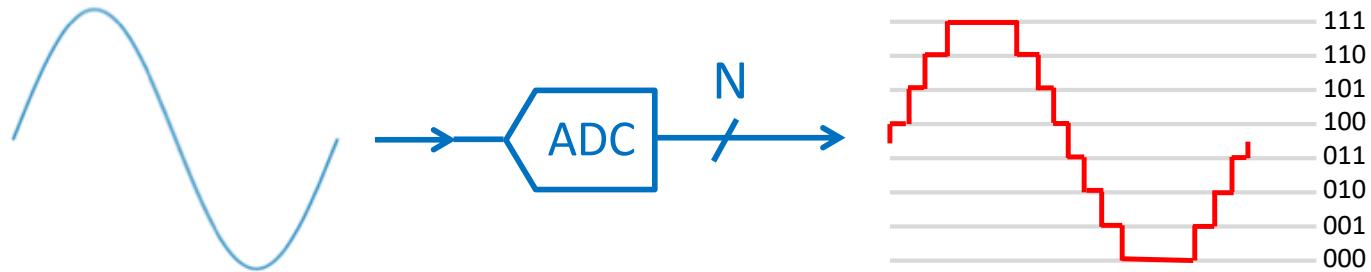
- Military - A major user from early on
- Space
  - NASA Electra radio on ExoMars, MRO & MAVEN<sup>1</sup>
  - ESA ARTES SDR project with Lime Microsystems<sup>2</sup>
  - NASA SCaN Testbed on ISS<sup>3</sup>
- Mobile phones and base stations
- Broadcast TV and radio
- WiFi routers
- Amateur radio
- ...

1 [https://en.wikipedia.org/wiki/Electra\\_\(radio\)](https://en.wikipedia.org/wiki/Electra_(radio))

2 <http://www.limemicro.com/press-releases/european-space-agency-selects-limesdr-app-enabled-satcoms/>

3 [https://www.nasa.gov/directorates/heo/scan/engineering/technology/txt\\_scantestbed.html](https://www.nasa.gov/directorates/heo/scan/engineering/technology/txt_scantestbed.html)

# Quantisation Noise



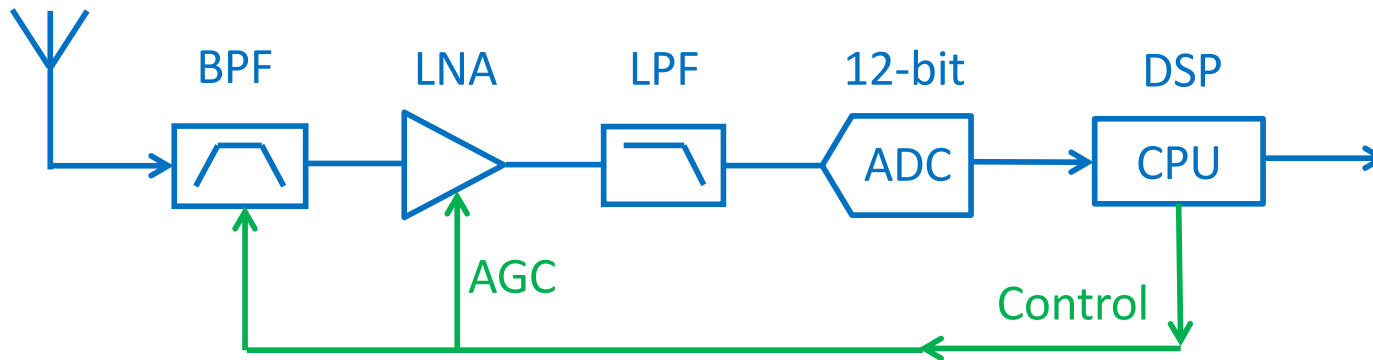
$SQNR \approx 6 N \text{ dB}$  (for  $N$  bits)

- 12-bit ADC gives SQNR of 72 dB
- 14-bit ADC gives SQNR of 84 dB

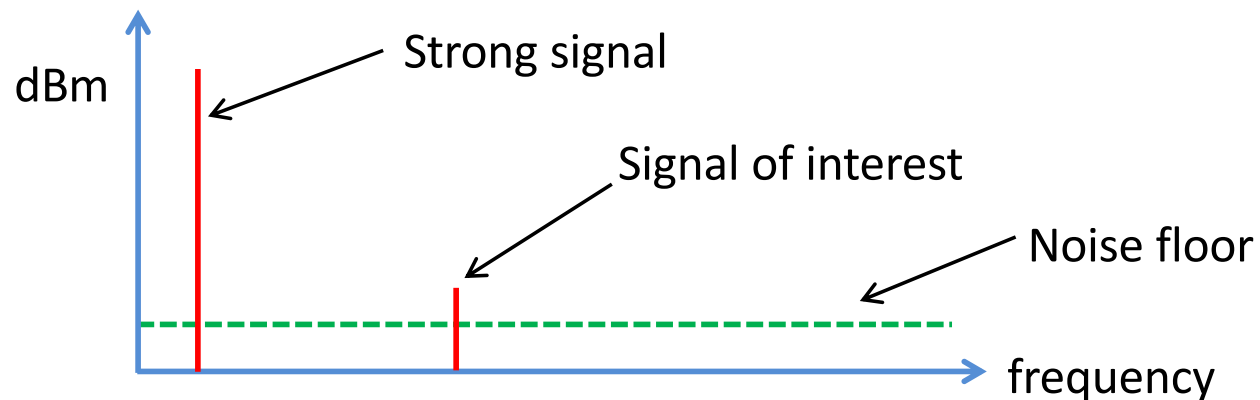
Improving SQNR

- Oversampling and decimation
- Dithering

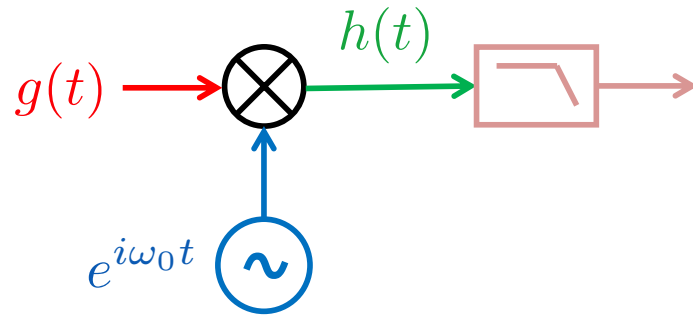
# Dynamic Range



- Strongest signals must not saturate ADC
- Weak signals may be > 100 dB smaller
- Wideband AGC to keep ADC in good range
- Filters to remove unwanted strong signals

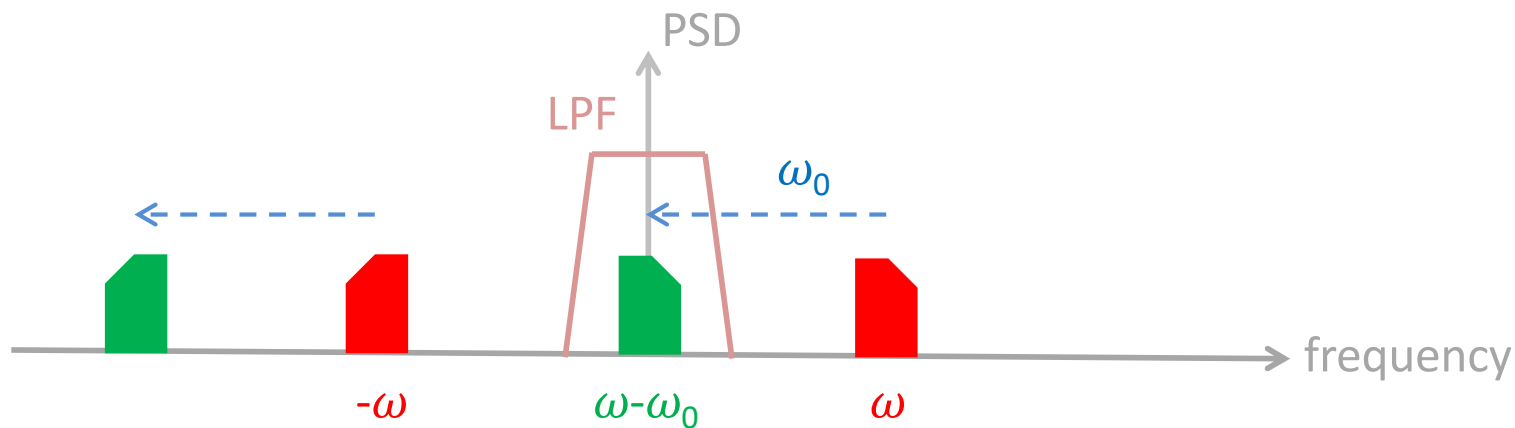


# Complex Down Conversion



Fourier shifting theorem:

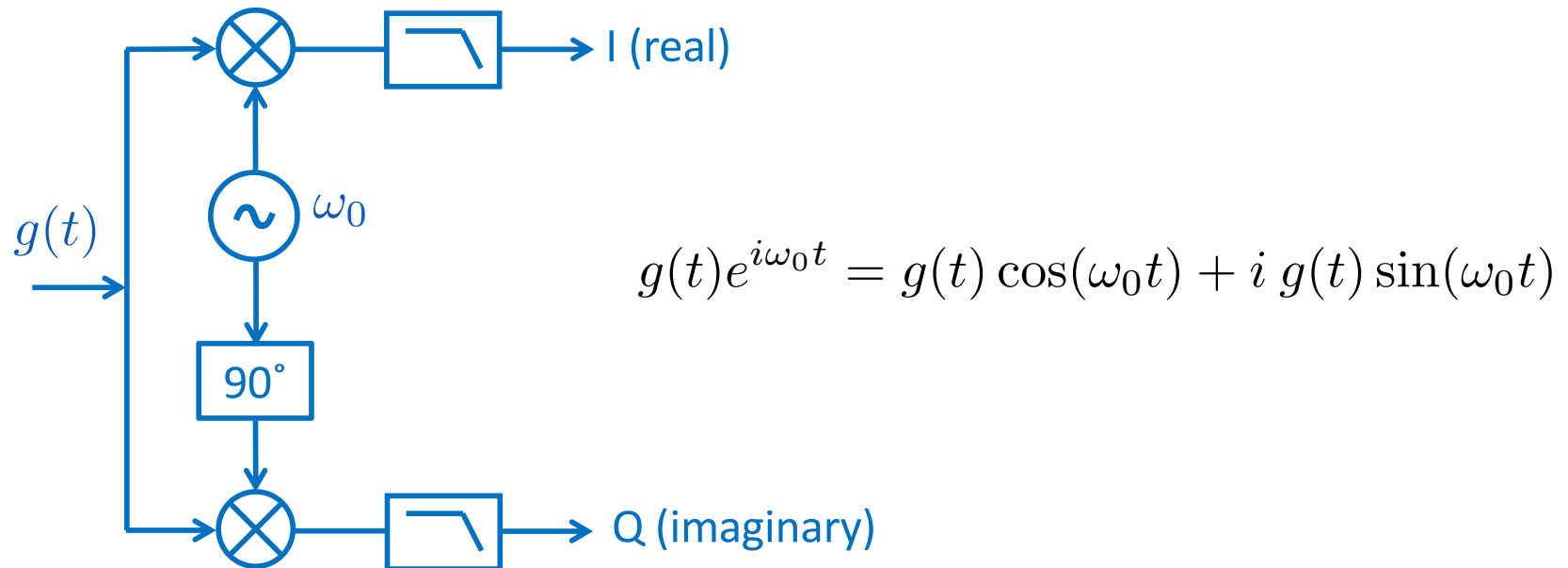
$$g(t)e^{i\omega_0 t} \Leftrightarrow G(\omega - \omega_0)$$



- Avoids image response of a traditional balanced mixer
- Filtering out image is difficult for a wide-band receiver

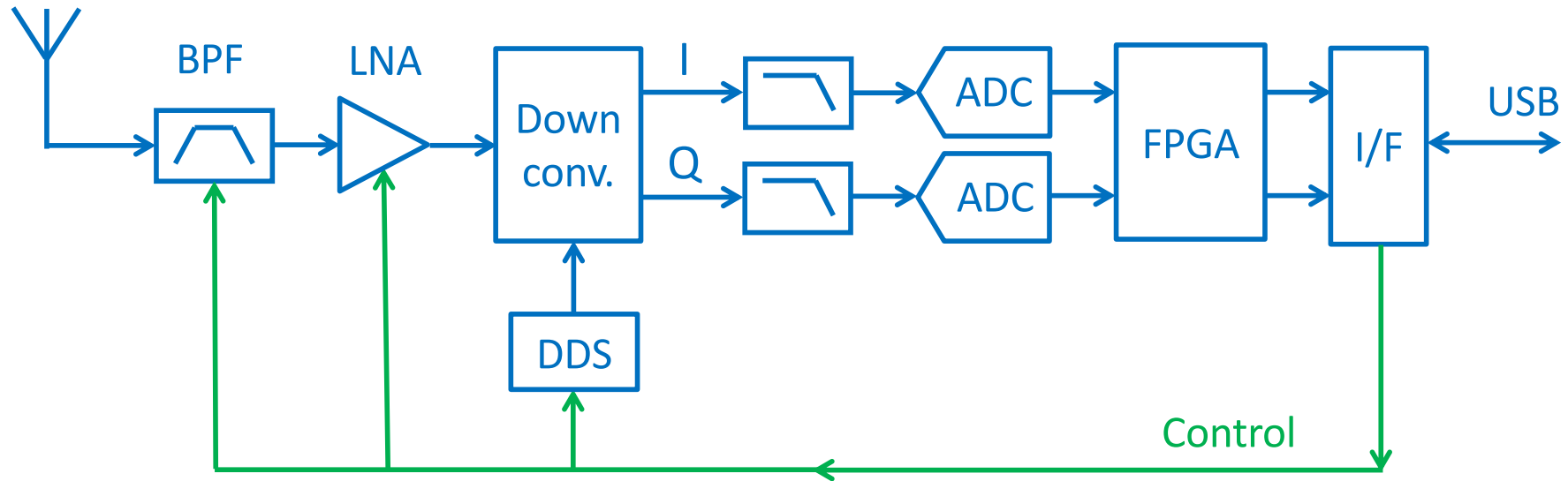


# Quadrature Mixer



- This mixer must be analogue because it is before the ADC

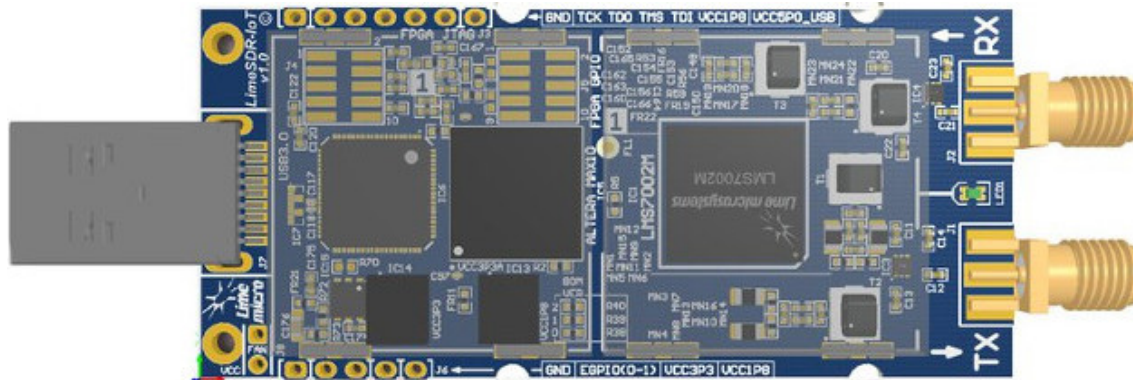
## A Common SDR Receiver Architecture



- Analogue quadrature down conversion to shift band of interest
- FPGA: DDC, decimation, etc
- IQ interface to CPU over USB or LAN

## Example: Lime Mini SDR

Lime Microsystems have a project with ESA as part of ARTES



LMS7002M RF Transceiver IC

Intel (Altera) Max 10 FPGA

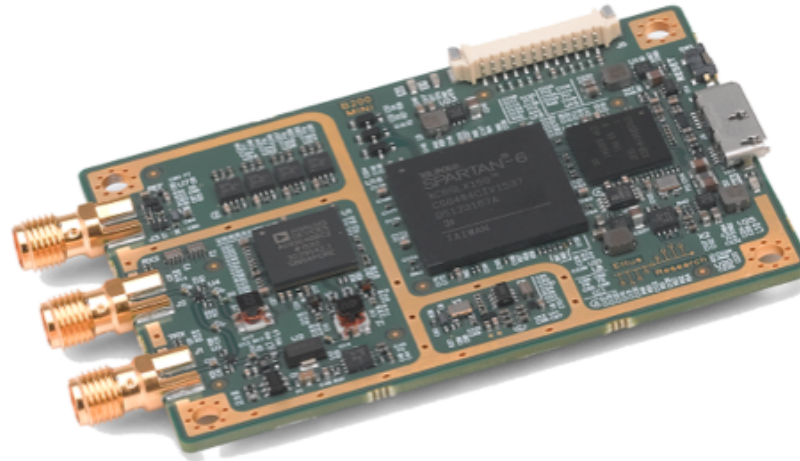
10 MHz to 3.5 GHz

Bandwidth 30.72 MHz

Sampling: 30.72 MS/s 12-bit

USB 3.0 interface

## Example: Ettus Research USRP B200mini-i



AD9364 RF Transceiver IC

Xilinx Spartan 6 FPGA

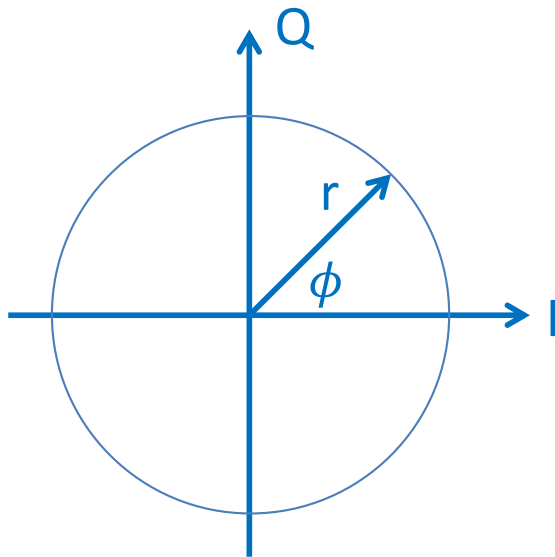
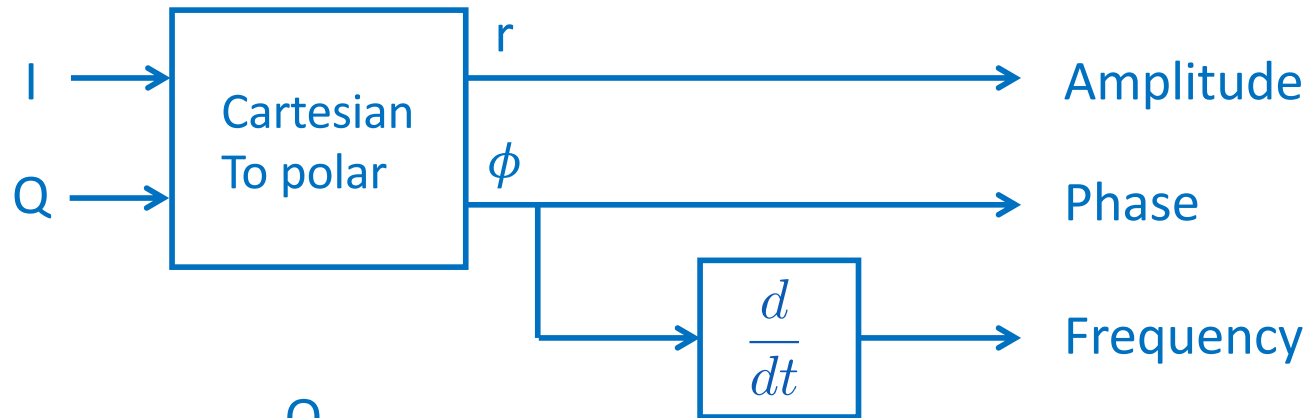
70 MHz to 6 GHz

Bandwidth 56 MHz

12-bit ADC + 10-bit DAC

USB 3.0 interface

# AM/FM Demodulation of IQ Signals



$$r = \sqrt{I^2 + Q^2}$$

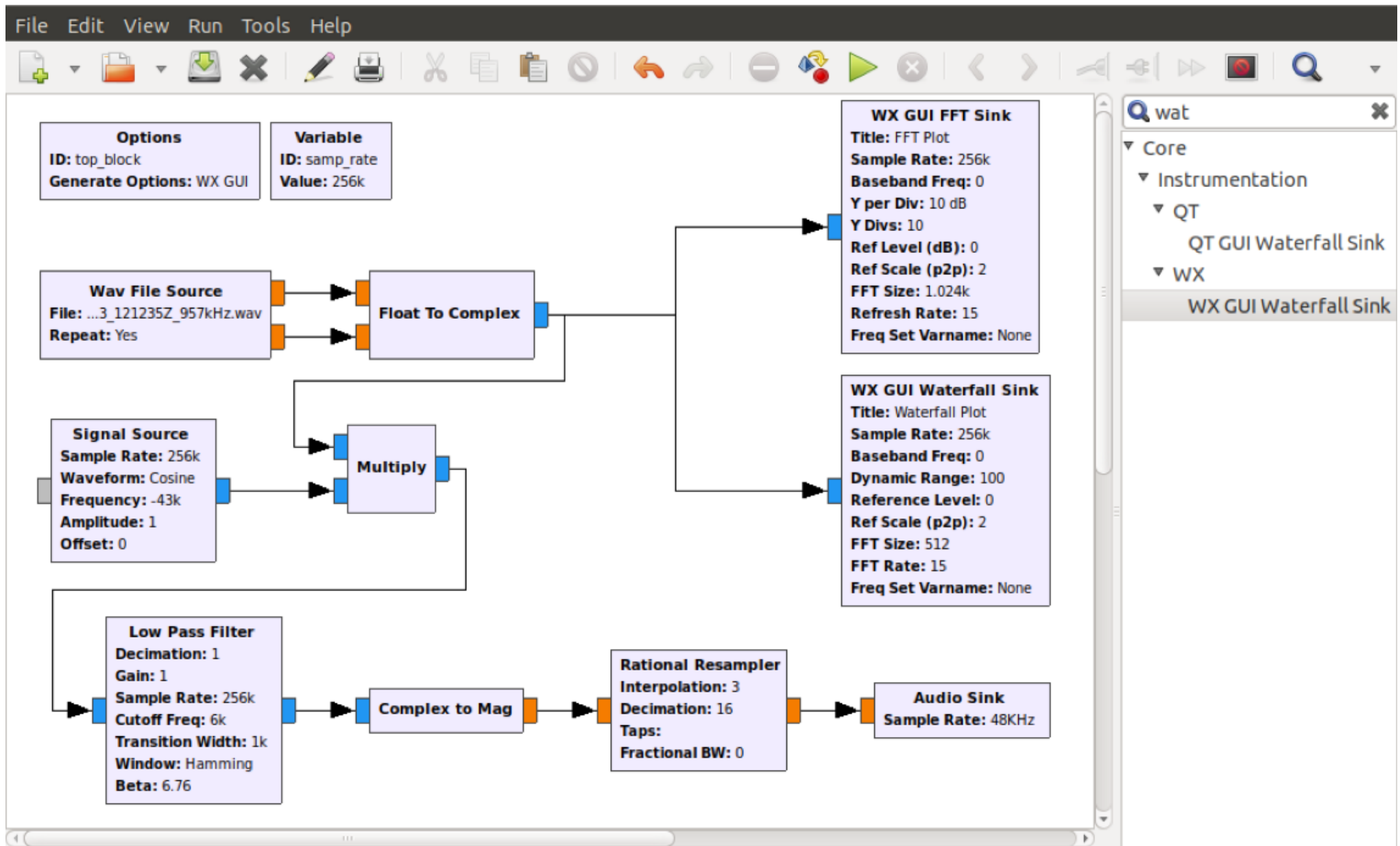
$$\phi = \text{atan2}(Q, I)$$

$$f = \frac{d\phi}{dt}$$

First use DDC to shift frequency of station to zero and low-pass filter

## Demo: AM demodulation with GNU Radio

# GNU Radio – AM Demodulation

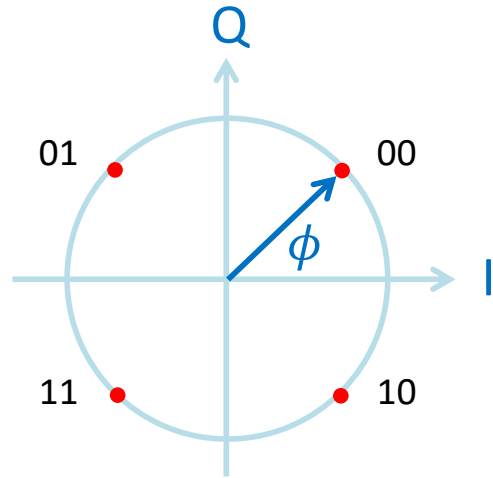


# Digital Modulation

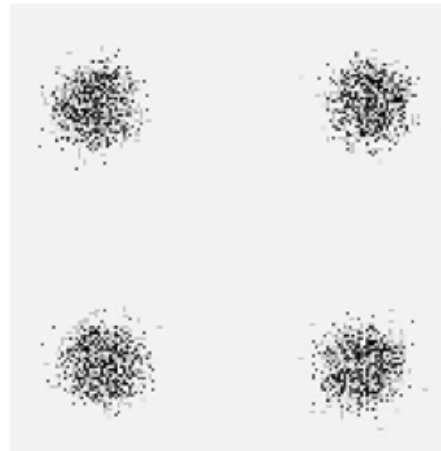
- More efficient use of spectrum
- Combined with data compression & error correction
- ASK, FSK, PSK, QPSK, QAM, OFDM, ...



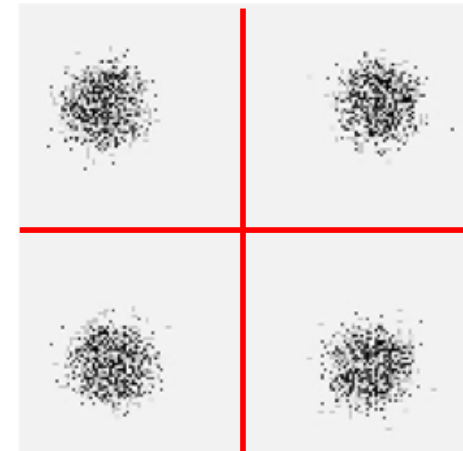
# Quadrature Phase Shift Keying (QPSK)



Constellation diagram



Meteor M2 data



Threshold to decode

- First recover carrier and shift to zero frequency
- Then threshold I and Q

## **Demo: Meteor M2 with SDR#**

(Data from [www.sigidwiki.com](http://www.sigidwiki.com))

## Conclusions

- SDR uses DSP in software/firmware/FPGA to build flexible radios
- SDR may be embedded or use a PC
- Already in widespread use; you may already use one!
- Likely to become even more common as better SDR chips become available
- You can buy an RTL-SDR for €25 – A fun way to learn about DSP